









YUROK/CFMC CULTURAL BURN TRAINING EXCHANGE APPLICATION TREX 1 SEPTEMBER 24 - 30 WEITCHPEC, CA

1. PARTICIPANT INFORMATION (PLEASE PRINT LEGIBLY OR TYPE RESPONSES IN SPACE PROVIDED)					
Full name (first and last):					
Organization and position:					
Complete work address:		Phone: cell ()	work ()
		Email:			
2. SUPERVISOR INFORMATION					
Name:	Job title:		Phone:		
3. QUALIFICATIONS (ALL PARTICIPANTS MUST HAVE A MINIMUM OF NWCG WILDLAND FIREFIGHTER TYPE 2 TRAINING):					
Qualified positions (current only):					
Trainee position requested:					
Check here if you require introductory Check here for Annual Refresher RT-		Type 2 training (S	130, S190, L18	0, ICS100b	1700a): 🗌
4. Course Expectations					
Briefly describe your expectations for this training:					
5. FEE: THE FEE IS \$300, UNIVERSITY STUDENTS \$100 DUE NO LATER THAN SEPT. 24, 2023					
6. PERSONAL PROTECTIVE EQUIPMENT					
Participants should come with all appr boots (all leather work boots, 8-inches Nomex clothing, all leather gloves, eye PPE, it is available for rent for \$50 at the	tall, non-slip soles a protection and cante	ind <u>no</u> steel toe), a eens for drinking w	Next Generation Next For individual Next Generation	on Fire Shelt duals who do	er, a hard hat,
7. EQUIPMENT CONTRIBUTION					
These Training Exchanges would not be possible without contributions of equipment from participants like you. The equipment we need participants to provide includes engines, UTVs, chainsaws, hand tools, backpack pumps, and PPE (fire shelters and Nomex clothing). If you or your organization can provide any (or any combination) of these items, please e-mail Margo Robbins at Cultural Fire Management Council (margo@culturalfire.org) to discuss the details. List the equipment you can provide here:					
8. SUBMIT APPLICATION (DUE NO LATER THAN, SEPTEMBER 10, 2023)					
Please forward any questions you may have and submit this completed application to Margo Robbins at Cultural Fire Management Council (<u>margo@culturalfire.org</u>). Thank you for your interest in TREX!					



